



# Personal Authentication Using Signature Recognition

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# Main Topics

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- Definition
- Approaches
- Forgery Types
- Capturing devices
- Off-line methods
- On-line methods
- Providers of Signature Verification Solutions



# To's and Fro's

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- Advantages
  - Highly accepted
  - Low cost of capturing devices
- Disadvantage
  - High error rates



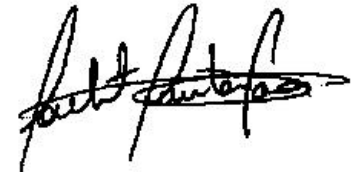
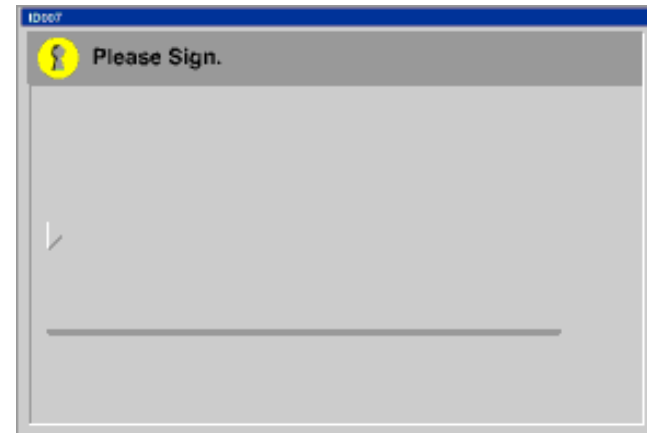
# Definition

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- The name of a person written with his or her own hand
- The act of signing one's name

# Approaches to Signature Verification

- Off-line signature verification
- On-line signature verification

A handwritten signature in black ink, appearing to read 'John Doe', written over a horizontal line.



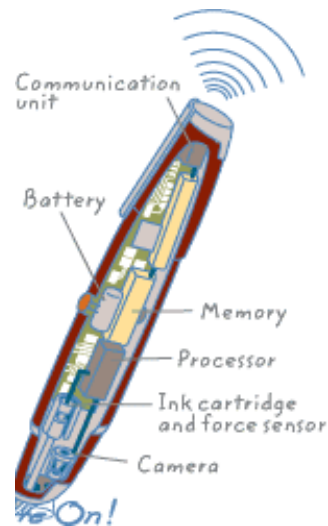
# Forgery

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- Random forgery
- Simple forgery
- Skilled forgery

# Capturing Devices

- Interlink electronics ePad solutions
- Wacom Tablets
- Anoto
- others





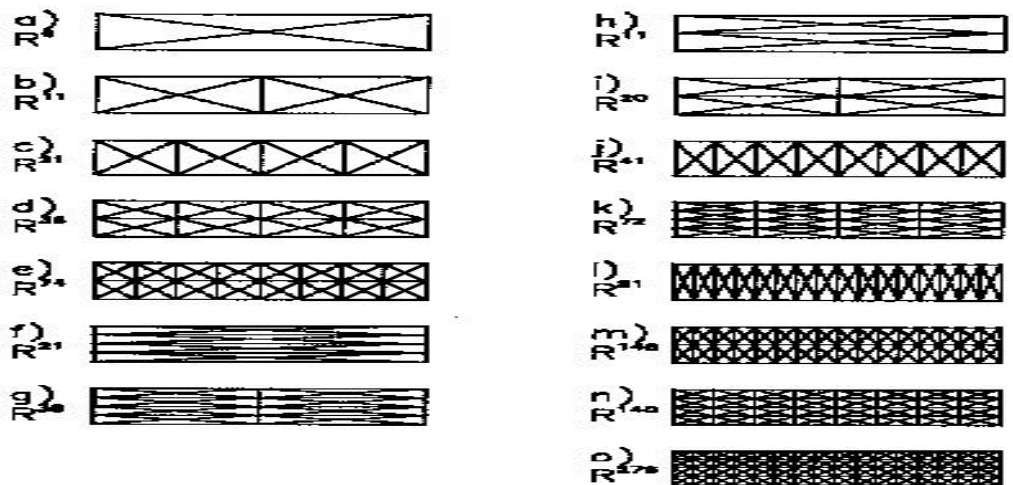
# Off-line Methods

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- 2D transforms
- Histograms of directional data
- Curvature
- Horizontal and vertical projections of the writing trace of the signature
- Structural approaches
- Local measurements made on the writing trace of the signature
- The position of feature points located on the skeleton of the signature
- etc

# Off-line Methods: Extended Shadow Code

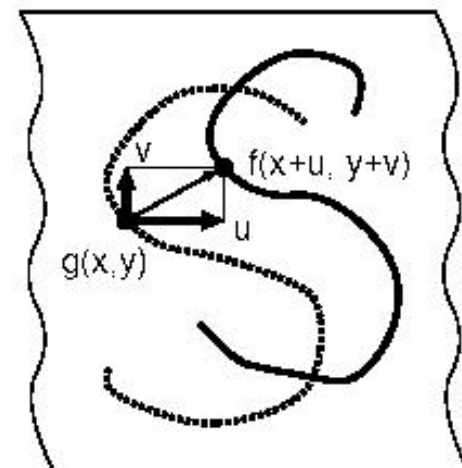
- The most accurate at the moment (mean total error of approximately 1%)
- Used as a shape factor
- Superposition of a bar mask over the binary image of a signature



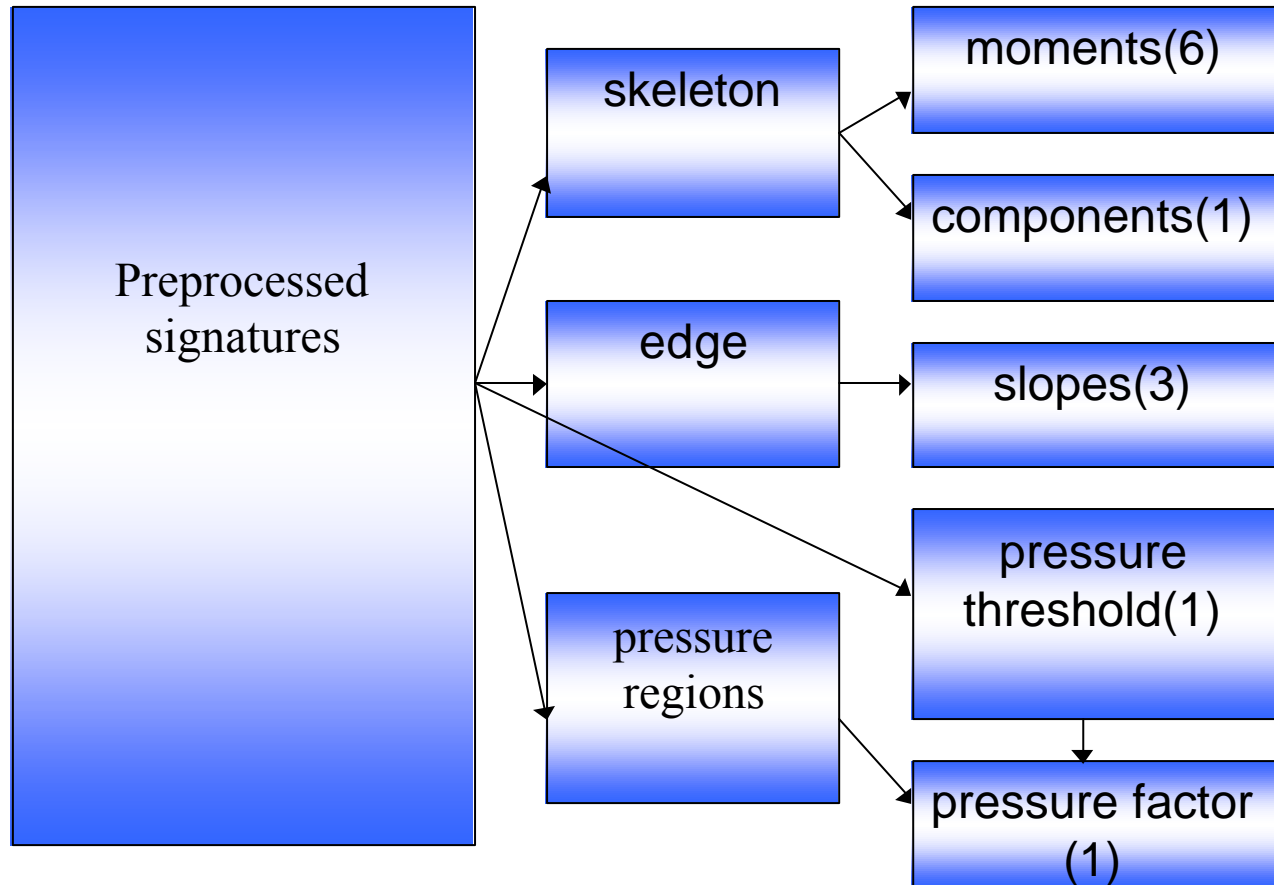
# Off-line Methods: Displacement Function

- The method consists in minimization of a function, defined as a weighted sum of a squared Euclidean distance between two signatures and a penalty term of the smoothness of the displacement function.

Average error rate  
25%



# Off-line Methods: Autoassociator Neural Network



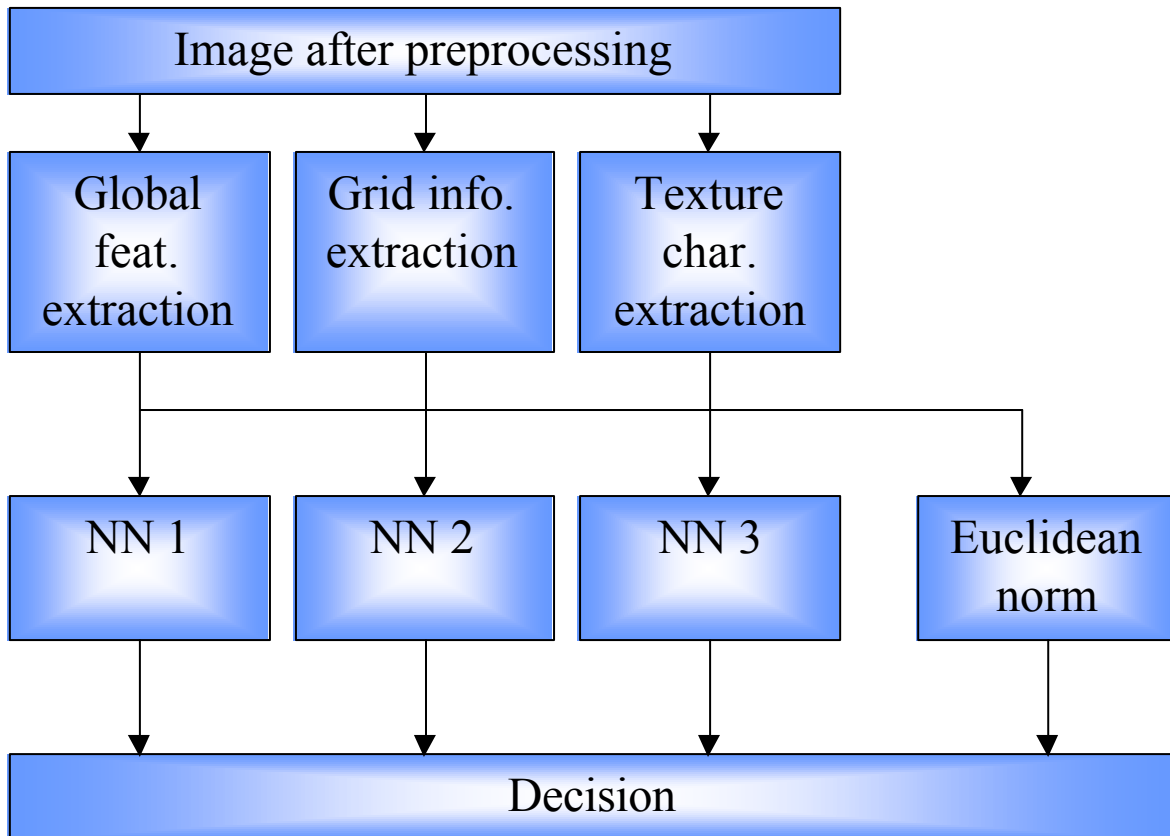


# Off-line Methods: Multiple Neural Networks (1)

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- Signature height
- Image area
- Pure width
- Pure height
- Baseline shift
- Vertical center of mass
- Horizontal center of mass
- Maximum vertical projection
- Maximum horizontal projection
- Vertical projection peaks.
- Horizontal projection peaks
- Global slant angle
- Local slant angle
- Number of edge points
- Number of cross points
- Number of closed loops

# Off-line Methods: Multiple Neural Networks (2)





# On-line Signature Verification

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- Data acquisition
- Feature extraction
- Feature selection
- Decision-making
- Performance evaluation



# On-line Signature Verification

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- probabilistic classifiers
- time warping or dynamic warping
- neural networks
- HMM
- signal correlation
- hierarchical approach
- Euclidean and other distances



# On-line Signature Verification: Probabilistic classifiers

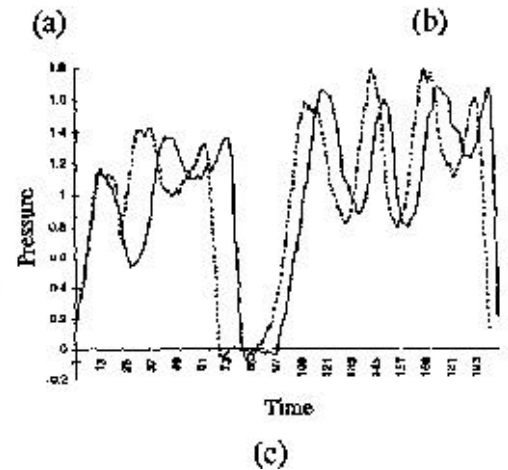
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- Determines the degree of importance of certain features based on probability distribution of the genuine signature set features and general probability distribution of the whole set of signature features

# On-line Signature Verification: Time warping and dynamic matching (1)

- The goal of the DTW algorithm is to find the most optimal time alignment between the reference signature and the signature in question.

Yue Yue





## On-line Signature Verification: Time warping and dynamic matching (2)

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- Having two signature patterns R (Reference) and T (Test). The warping path (time-alignment)  $p$  can be defined as:

$$p = c(0), c(1), c(2), \dots, c(K) \quad (1)$$

$$p_k = c(k) = (i(k), j(k)) \quad (2)$$

where  $i$  and  $j$  refer to  $i^{\text{th}}/j^{\text{th}}$  sample of R/T.



# On-line Signature Verification: Time warping and dynamic matching (2)

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■ Assume:

$$d(p_k) = d((i(k), j(k))) = \|R_i - T_i\| \quad (3)$$

$$D(p) = \frac{\sum_{k=1}^K w(k)d(p_k)}{\sum_{k=1}^K w(k)} \quad (4)$$

Then the algorithm attempts to find the path  $p$ , so that it minimizes the value of  $D(p)$ , thus showing the best time-alignment between the  $T$  and  $R$ .



# On-line Signature Verification: Neural Networks (1)

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- Features: number of pen lifts, percent of pen contact length between lifts, total pen contact length, average pen stroke angle, pen speed against time with pen lift information removed etc.
- A three layer artificial neural network, trained using supervised learning with back propagation.
- FRR reduces to 7% and FAR to 6%



# On-line Signature Verification: Neural Networks (2)

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- In this case linear predictor cepstrum coefficients (LPC) are selected to be the features of the signatures.
- A number of single output multilayer perceptrons (each for each word in the signature) are created for each user.
- The performance of the system shows that an equal error rate of as low as 4% has been obtained in the experiments.



# On-line Signature Verification: Hidden Markov Models (1)

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- Incorporate dynamic normalized directional angle function of the distance along the signature trajectory and model this information by HMMs. A Baum-Welch algorithm has been used for training and classification.. The system produced a 1.75% FRR and 4.44% FAR.



# On-line Signature Verification: Hidden Markov Models (2)

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- Another experiment performed using the same technique yielded an equal error rate of approximately 1.2%. What is computed in this case is a log-likelihood of the HMM for a given signature sample. The decision is made on the basis of a predefined threshold.



# Providers of Signature Verification Solutions

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1. Communication Intelligence Corporation
2. Cyber-SIGN Japan Inc.
3. DATAVISION corporation
4. WonderNet
5. SOFTPRO
6. Security Biometrics, Inc.
7. Valyd, Inc.
8. Hesy



# Conclusions

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- According to the requirements set by Association for Payment Clearing Services (APACS) the FRR should be equal 0.001% and FAR 5%. However, none of the commercially available systems meet the requirements nowadays.
- Signature is a de facto mean of confirming the identity of the person, and therefore will provide a far less disruptive migration to an advanced technology than any other biometric can.



# Questions and Comments

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***Thank you for  
your attention!***